



Roles and Permission in Projects

Archived

In Projects we have the following roles:

PM : Project Manager

Senior Team: Senior team can edit project team and has access to sensitive project information such as financial information (used in plug-ins)

Team : Standard team member of a project

Senior Client: Client won't be able to see private tasks, but senior client can access sensitive project information such as financial information

Client: Standard client permission that won't be able to see private tasks or private notes

PROJECT ROLES

PROJECT ROLES	RESPONSIBILITY	RIGHTS
PM	(Senior PM) (Junior PM)	Getting notification view/edit finance info
SENIOR TEAM	(Lead Designer) (Lead Technical)	View/Edit finance info
TEAM	(Engineers) (Designer)	
SENIOR CLIENT	(Designer)	View finance info
CLIENT		
Admin permission <input checked="" type="checkbox"/> Create New Project <input type="checkbox"/> Full Permission		

from admin panel they can set who can create new project & who can have full permission (regardless they are within the team or not)

Role Capabilities

Capability	Full Permission (not in admin panel)	PM	Senior Team	Team	Senior Client	Client
view project information	Y	Y	Y	Y	Y	Y
view team	Y	Y	Y	Y	Y	Y
view tasks	Y	Y	Y	Y	Y	Y
view private tasks	Y	Y	Y	Y		
updating own task status	Y	Y	Y	Y	Y	Y
add task	Y	Y	Y	Y		
edit/delete their own tasks	Y	Y	Y	Y		
changing ordering of tasks & section	Y	Y				
edit/delete all tasks	Y	Y				
view discussion	Y	Y	Y	Y	Y	Y
participate in discussion	Y	Y	Y	Y	Y	Y
view private discussion	Y	Y	Y	Y		
participate in private discussion	Y	Y	Y	Y		
edit delete their own discussion	Y	Y	Y	Y	Y	Y
view and edit/delete all discussion	Y	Y				
view project file	Y	Y	Y	Y	Y	Y
upload project file	Y	Y	Y	Y	Y	Y
view private file	Y	Y	Y	Y		
delete their own file	Y	Y	Y	Y	Y	Y
delete all project file	Y	Y				
edit project properties including status summary	Y	Y				
edit project team	Y	Y	Y			
delete project	Y	Y				
view financial extension		Y	Y		Y	
edit financial extension		Y	Y		?	

Example how extension permission can be implemented